Used Car Tycoon Logic

* You navigate through different screens allowing the user to make decision
* The user is a car dealer. The dealer buys car from craigslist, then sells them on another screen.
* We need to be able to pull up multiple images at a time
* We need to be able to allow changes to the screen upon the click of the mouse
* There needs to be music that plays in the background and learn how to put in on repeat.
* Click sounds
* Instructions possibly through captions on screen
* A main menu for rules, and a play button before the game begins
* Learn how to make custom buttons and not just jframe whole screen button.
* Make different if-statements allowing multiple outcomes.
* Have moving sprites
* Possibly multiple motions of moving images
* All on one screen. Don’t make multiple screens show up when the code runs
* 2d graphics only.